

VILLAGE OF CULLOM

AN ORDINANCE AMENDING CHAPTER 4 PERTAINING TO BEER, MALT AND INTOXICATING LIQUOR OF THE MUNICIPAL CODE OF THE VILLAGE OF CULLOM, ILLINOIS OF 2014, AS AMENDED FROM TIME TO TIME

BE IT ORDAINED by the President and Board of Trustees of the Village of Cullom, Livingston County, Illinois:

That Chapter 4 of the Municipal Code of the Village of Cullom, Illinois pertaining to Beer, Malt and Intoxicating Liquor is hereby amended as follows:

- A.) SECTION III of said CHAPTER 4 is hereby deleted in its entirety and the following new SECTION III shall be inserted in its place:


Section III: (*Licenses Required*) No person shall, within the Village of Cullom, sell, keep or offer for sale at retail or wholesale any beer, malt beverages or intoxicating liquor, without having a valid license issued in conformity with the provisions of this chapter. A separate license shall be required for each location where beer, malt beverages or intoxicating liquor are sold. A license for sale of same for on premises consumption (i.e. sold to strictly be consumed within or upon the premises selling same), namely an "on-premises" license shall be hereafter known as a Class A Liquor License. A license for sale of same to be carried away from the premises where it is sold and consumed off-premises (or "package" sales) shall be hereafter known as a Class B Liquor License. The annual fee for either a Class A or a Class B Liquor License shall be \$500.00 annually, which may be reviewed annually by the Village Board. The Village President shall have the responsibility for the issuance of any such licenses authorized by the Village Board.

- B.) In all other respects the said Ordinance, as amended from time to time, is hereby ratified and approved.

PASSED AND APPROVED this 28th day of March, 2017 pursuant to a roll call vote
as follows:

Ayes: 6

Nays: 0



Barbara Hahn

Barbara Hahn, President of the Board of Trustees
Village of Cullom, Illinois

Attest:

Nancy Flessner

Nancy Flessner, Village Clerk